

CURRENT EVENTS ARE THREATENING BOTH ENTERPRISE LIFE AND PROPERTY. **TIER 2 - TEAM TRAINING** DELIVERS IMMEDIATE DEFENSE AND LONG TERM SECURITY UTILIZING A **BLENDED SECURITY FORCE** OF HIGHLY-TRAINED ENTERPRISE **EMPLOYEES** AND DEDICATED **ARMED OPERATORS**.

CORPORATE SECURITY MANAGERS AND SENIOR MANAGEMENT ACCELERATED EMPLOYEE TEAM TRAINING PROGRAM IN RESPONSE TO ESCALATING THREATS.

Now Includes Embedded Armed Operators For Immediate Defense.

TIER 2 - TEAM OPERATORS **\$72,625 - 112 Hours - 90 Days** **+ Embedded Armed Operators***

Distributed Security, Inc's. Tier 2 program trains a select cadre of enterprise employees capable of staging a coordinated active defense in response to violent threats. The program integrates 112 hours of on-range, on-site and on-line training. It delivers integrated team/squad capabilities, and trains combative handgun and rifle plus team and individual enterprise-sited reality based training scenarios along with tactical medical and tactical communications skills. Comprehensive security assessment and vulnerability analysis plus a customized Mission Essential Task List (METL) are included. Participants all learn to lead a 2-4 person team in tactical operations.

Acknowledging the uncertain risk horizon and escalating threats we have made two adaptations to our standard Tier 2 enterprise program.

1. We have cut the elapsed training time in half to 90 days in order to expedite the deployment trained employees.
2. We are now including embedded armed operators in order to bridge the security gap prior to deploying your own team.

We are also adding two options for consideration:

1. **Command School.** For senior executives and security professionals. Command School teaches the theory, strategy, tactics, and techniques necessary to create the defended enterprise.
2. **Instructor Certification.** Select employees can receive additional "train the trainer" instruction allowing them to train other employees.

Contact below for more information:

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* Embedded operators, Command School, and instructor certification are additional costs.

CURRICULUM

COMBATIVE HANDGUN & RIFLE

- Definition of Sides
- Wearing of Equipment
- Chamber/Mag check
- Stance and Grip
- Positions Out of Holster
- The Draw
- Contact Drills
- Magazine Index
- Load Unload
- Tactical Reload
- Speed Reload
- Immediate Action
- Remedial Action
- Empty Gun Reload

INDIVIDUAL TACTICS

- Tactics & Techniques
- OODA Loop
- Basic Footwork
- Sphere of Influence
- Cover Concealment
- Basic Clearing
- Slicing the Pie
- Terminal Angle
- Rollout
- Clearing Corners
- T Intersection
- 4-Way Intersection
- Room Nomenclature
- Doors
- Clearing Rooms
- Searching Rooms
- Stairs
- Tactics of Home Defense
- Public Building Scenario
- Urban Mob Scenario
- Road Rage Scenario
- Defending the School
- Defending the Church
- Defending the Community
- Tactical Communications: GMRS
- Tactical Communications: Handy-Talkies
- Tactical Medicine

TEAM TACTICS

- 3, 4, and 6-man Team Organization, Roles, and Responsibilities
- Team Verbal and Nonverbal Communications
- Team Maneuver, Coordination and Support
- Task: Defend in Place
- Task: Move Direct to Threat
- Task: Search & Clear
- Task: Recover Threatened Assets
- Task: Egress
- Task: Consolidation and Reorganization
- Task: Liaison and Link-Up
- Defending the Enterprise
- Defending the School
- Defending the Church
- Defending the Community
- Tactical Communications: Tactical Medicine

COMMAND SCHOOL (Option)

- Creating The Defended Enterprise.
- Security Analysis.
- Introduction to Security Analysis.
- Conducting An Area Study.
- Conducting A Site Survey.
- Conducting A Threat Assessment.
- Asset Evaluation.
- Vulnerability Assessment.
- Creating The Private Security Force.
- Developing Plans and Procedures.
- Establishing Command and Control.
- Decision Making and Problem-Solving in Crisis.
- Creating Sustainable Security. Communication Challenges And Solutions.
- Post-incident Response.
- Task Catalog and METL.
- Using Tactical Decision Games.